

Winter Lakes High School 2021 - 2022

GAME CLUB

WEDNESDAY IS GAME DAY!

Syllabus

Instructor

Laura Eschler

Meeting Time

Wednesday 1:05-1:55

Course Description

Students will play games in groups in this course. Students will work together to choose a game, read and explain the rules to each other, and then cooperate and communicate to play the game.

Purpose

This class is designed to help students in a number of areas, including but not limited to:

social skills

reading comprehension

pattern recognition

basic math skills

critical thinking skills

historical and cultural context

Quarks

One trimester of elective credit is granted after a student earns **50 quarks**.

Participate in choice of game, read/listen to rules, play the game, clean up = 2 quarks per session

If a student is unable to attend a class session

Quarks may be earned by playing games off-campus with others. (see pg. 2 of syllabus)

Oregon State Standards

9-10.RI.1 - Analyze what the text says explicitly as well as inferentially; cite strong and thorough textual evidence to support the analysis.

9-10.RI.2 - Determine a central idea of a text and analyze in detail its development over the course of the text, including how it emerges and is shaped and refined by specific details. Provide an evidence-based summary of the text.

Knowledge of Language 9-10.L.3 Apply knowledge of language to understand how language functions in different contexts, and to make effective choices for meaning, style, and audience.

9-10.L.4d Verify the preliminary determination of the meaning of a word or phrase.

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Quarks for off-campus play

Name of student:

Date of play:

Name(s) of game(s):

Names of other participants:

FYI...

Many studies have been conducted which have shown that game playing is beneficial to the learning process. To quote just one:

...Many acquired skills from game playing, include... “know-how, awareness, understanding, exploring attitudes and values, systems thinking, information processing, decision making, collaborative working and communication skills”...these strongly contribute to an ability to learn about sustainability.

Dahlin, J.-E., R. Fenner, & H. Cruickshank. (2015). Critical Evaluation of Simulations and Games as Tools for Expanding Student Perspectives on Sustainability. Conference: EESD15 Conference on Engineering Education for Sustainable Development. Vancouver, B.C. 7th Volume. Retrieved from

https://www.researchgate.net/publication/278447261_Critical_evaluation_of_simulations_and_games_as_tools_for_expanding_student_perspectives_on_sustainability

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